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Kalamazoo Go Club members show off their new shirts at the 20 March Ann Arbor Tournament. L-R: Drew Rushton, Jason Preuss, Paul Miller, Benjamin Schooley

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Go is... an ancient board game which takes simple elements -- line and circle, Black and White, stone and wood -- combines them with simple rules and generates subtleties which have enthralled players for millennia. Beyond being merely a game, Go can take on other meanings to enthusiasts: an analogy with life, an intense meditation, a mirror of one's personality, an exercise in abstract reasoning, or, when played well, a beautiful art in which Black and White dance across the board in delicate balance. But most important for all who play, Go is challenging and fun.

Highlights

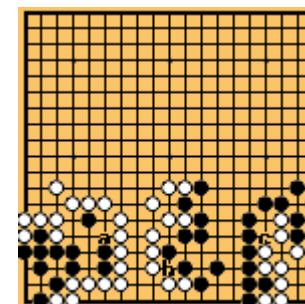
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Weekly Go Problem



Black plays
2005-03-28

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